Economics 101A (Lecture 22)

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Outline

- 1. Oligopoly: Cournot
- 2. Oligopoly: Bertrand
- 3. Second-price Auction
- 4. Auctions: eBay Evidence

1 Oligopoly: Cournot

- Nicholson, Ch. 14, pp. 524-530 (*better* than Ch. 14, pp. 418–419, 421–422, 9th)
- Back to oligopoly maximization problem
- Assume 2 firms, cost $c_i(y_i) = cy_i, i = 1, 2$
- Firms choose simultaneously quantity y_i
- Firm *i* maximizes:

$$\max_{y_i} p\left(y_i + y_{-i}\right) y_i - c y_i.$$

• First order condition with respect to y_i :

$$p'_{Y}\left(y_{i}^{*}+y_{-i}^{*}\right)y_{i}^{*}+p-c=\mathsf{0},\,\,i=\mathsf{1},\mathsf{2}.$$

- Nash equilibrium:
 - y_1 optimal given y_2 ;
 - y_2 optimal given y_1 .
- Solve equations:

$$p_Y^\prime \left(y_1^st + y_2^st
ight) y_1^st + p - c = {\sf 0}$$
 and $p_Y^\prime \left(y_2^st + y_1^st
ight) y_2^st + p - c = {\sf 0}.$

• Cournot -> Pricing above marginal cost

2 Oligopoly: Bertrand

- Cournot oligopoly: firms choose quantities
- Bertrand oligolpoly: firms first choose prices, and then produce quantity demanded by market
- Market demand function Y(p)
- 2 firms
- Profits:

$$\pi_{i}(p_{i}, p_{-i}) = \begin{cases} (p_{i} - c) Y(p_{i}) & \text{if } p_{i} < p_{-i} \\ (p_{i} - c) Y(p_{i}) / 2 & \text{if } p_{i} = p_{-i} \\ 0 & \text{if } p_{i} > p_{-i} \end{cases}$$

• First show that $p_1 = c = p_2$ is Nash Equilibrium

- Does any firm have a (strict) incentive to deviate?
- Check profits for Firm 1

• Symmetric argument for Firm 2

- Second, show that this equilibrium is unique.
- For each of the next 5 cases at least on firm has a profitable deviation
- Case 1. $p_1 > p_2 > c$

• Case 2. $p_1 = p_2 > c$

• Case 3. $p_1 > c \ge p_2$

• Case 4. $c > p_1 \ge p_2$

• Case 5. $p_1 = c > p_2$

- Only Case 6 remains: $p_1 = c = p_2$, which is Nash Equilibrium
- It is unique!

- Notice:
- To show that something is an equilibrium -> Show that there is *no* profitable deviation
- To show that something is *not* an equilibrium ->
 Show that there is *one* profitable deviation

- Surprising result of Bertrand Competition
- Marginal cost pricing

• Two firms are enough to guarantee perfect competition!

• Realistic? Price wars between PC makers

3 Second-price Auction

- Nicholson, Ch. 18, pp. 659–66 [Not in old book]
- Sealed-bid auction
- Highest bidder wins object
- Price paid is second highest price

- Two individuals: I = 2
- Strategy s_i is bid b_i
- Each individual knows value v_i

• Payoff for individual i is

$$u_i(b_i, b_{-i}) = \begin{cases} v_i - b_{-i} & \text{if } b_i > b_{-i} \\ (v_i - b_{-i})/2 & \text{if } b_i = b_{-i} \\ 0 & \text{if } b_i < b_{-i} \end{cases}$$

- Show: weakly dominant to set $b_i^* = v_i$
- To show:

$$u_i(v_i, b_{-i}) \ge u_i(b_i, b_{-i})$$

for all b_i , for all b_{-i} , and for i = 1, 2.

- 1. Assume $b_{-i} > v_i$
 - $u_i(v_i, b_{-i}) = 0 = u_i(b_i, b_{-i})$ for any $b_i < b_{-i}$
 - $u_i(b_{-i}, b_{-i}) = (v_i b_{-i})/2 < 0$
 - $u_i(b_i, b_{-i}) = (v_i b_{-i}) < 0$ for any $b_i > b_{-i}$

2. Assume now $b_{-i} = v_i$

3. Assume now $b_{-i} < v_i$

4 Auctions: Evidence from eBay

- In second-price auction, optimal strategy is to bid one's own value
- Is this true?
- eBay has proxy system: If you have highest bid, you pay bid of second-highest bidder
- eBay is essentially a second-price auction
- Two deviations:
 - People bid multiple times they should not in this theory
 - 2. People may overbid

An example: eBay Bidding for a Board Game

- Bidding environment with clear boundary for rational willingness to pay ("buy-it-now price").
- Empirical environment unaffected by common-value arguments (presumably bidding for private use; in addition "buy-it-now" price).
- Still non-negligible amount (\$100-\$200).
- \rightarrow Is there evidence of overbidding?
- \rightarrow If so, can we detect determinants of overbidding?

The Object



The Data

- Cashflow 101: board game with the purpose of finance/accounting education.
- Retail price : \$195 plus shipping cost (\$10.75) from manufacturer (*www.richdad.com*).
- Two ways to purchase Cashflow 101 on eBay
 - Auction (quasi-second price proxy bidding)
 - Buy-it-now
- Hand-collected data of all auctions and Buy-itnow transactions of Cashflow 101 on eBay from 2/19/2004 to 9/6/2004.

Sample

- Listings
 - 206 by individuals (187 auctions only, 19 auctions with buy-it-now option)
 - 493 by two retailers (only buy-it-now)
- Remove non-US\$, terminated, unsold items and items without simultaneous *professional* buy-it-now listing. → 169 auctions
- Buy-it-now offers of the two retailers
 - Continuously present for all but six days. (Often individual buy-itnow offers present as well; they are often lower.)
 - 100% and 99.9% positive feedback scores.
 - Same prices \$129.95 until 07/31/2004; \$139.95 since 08/01/2004.
 - Shipping cost \$9.95; other retailer \$10.95.
 - New items (with bonus tapes/video).

Listing Example (02/12/2004)

Rich Dad's Cashflow Quadrant, Rich dad 🖉	\$12.50	4	1d 00h 14m
Rich Dad's Cashflow Quadrant by Robert T	\$9.00	9	1d 00h 43m
Real Estate Investment Cashflow Software \$\$\$! 🕫	\$10.49	2	1d 04h 36m
CASHFLOW® 101 202 Robert Kiyosaki Best Pak \$ 🖉	\$207.96	<i>⊊Buy It <mark>Now</mark></i>	1d 06h 47m
TRY IT TODAY, WITH ABSOLUTELY NO RISK,			
CASHFLOW® 101 Robert Kiyosaki Plus Bonuses! 🖉 🕫	\$129.95	<i>'≡Buy It Now</i>	1d 08h 02m
Your satisfaction is GUARANTEED, 100% \$ back			
<u>MINT Cashflow 101 *Robert Kiyosaki Game NR!</u> 🖉	\$140.00	13	1d 08h 04m
It's easy to be rich. Brand New. Still sealed			
cashflow Hard Money Funding 101 real estate 🖉 🗷	\$14.99	<i>'≡Buy It <mark>Now</mark></i>	1d 09h 28m
BRANDNEW RICHDAD CASHFLOW FOR KIDS E-	\$20.00	1	1d 13h 54m
<u>GAME</u> Ø			
CASHFLOW® 101 Robert Kiyosaki Plus Bonuses! 🖉 🔊	\$129.95	<i>⊊Buy It Now</i>	1d 14h 17m
	Ψ129.99		14 141 1711
Your satisfaction is GUARANTEED, 100% \$ back	#007 0C	<i>⊊Buy It Now</i>	1110 40
<u>CASHFLOW® 101 202 Robert Kiyosaki Best Pak \$</u> 🖉 🤂	\$207.96	- Duy It NOW	1d 15h 47m
TRY IT TODAY, WITH ABSOLUTELY NO RISK,			

Listing Example – Magnified



Bidding history of an item

ess 🍯 http://offer.ebay.com/ws/eBayISAPI.dll?ViewBids&item:	=5512116924	•	🧬 Go 🛛 Links » 🥞	
Google → 💽 🎆 Search Web → 🐒 🖶 285 blocked 📲 AutoFill 🔤 Options 🥒				
Item title: CASHFLOW 101 Board Game Rich	Dad Poor Dad			
Time left: Auction has ended.				
Only actual bids (not automatic bids generated up to more about bidding.	a bidder's maximum) are showr	. Automatic bids may be placed days or hours before a listing en	ds. Learn	
ser ID	Bid Amount	Date of bid		
eezeebugs (21 😭)	US \$152.50	Aug-11-04 09:51:21 PDT		
<u>kdir-half</u> (<u>21</u> ☆)	US \$150.00	Aug-11-04 06:39:53 PDT		
eezeebugs (21 🛠)	US \$140.00	Aug-08-04 12:06:05 PDT		
orbit (86 🖈)	US \$130.01	Aug-09-04 23:49:02 PDT		
uccessbroker (931 😭) 🗝	US \$110.00	Aug-08-04 19:56:26 PDT		
uccessbroker (931 😭) 🚾	US \$105.00	Aug-06-04 17:18:21 PDT		
<u>D2la (1)</u>	US \$102.50	Aug-06-04 17:11:31 PDT		
uccessbroker (931 😭) 📭	US \$100.00	Aug-05-04 15:41:40 PDT		
<u>021a (1)</u>	US \$99.00	Aug-06-04 17:10:48 PDT		
<u>J2la (1)</u>	US \$95.00	Aug-06-04 17:10:21 PDT		
2-gauge (29 🖈)	US \$88.00	Aug-05-04 09:13:30 PDT		
ndyque (110 😭)	US \$58.00	Aug-05-04 10:47:33 PDT		
ndyque (110 🛠)	US \$45.00	Aug-05-04 10:45:41 PDT		
ndyque (110 😭)	US \$40.00	Aug-05-04 10:45:08 PDT		
earsnbulls22 (3)	US \$31.00	Aug-05-04 06:49:19 PDT		
5lon (1)	US \$30.00	Aug-04-04 19:46:54 PDT		
earsnbulls22 (3)	US \$28.00	Aug-05-04 06:48:28 PDT		
earsnbulls22 (3)	US \$25.00	Aug-05-04 06:48:01 PDT		

Hypotheses

Given the information on the listing website:

- (H1) An auction should never end at a price above the concurrently available purchase price.
- (H2) Mentioning of higher outside prices should not affect bidding behavior.

<u>Figure 1. Starting Price</u> (*startprice*)

- → 45% below \$20; mean=\$46; SD=43.88
- \rightarrow only 6 auctions with first <u>bid</u> (not price) above buy-it-now



<u>Figure 2. Final Price</u> (*finalprice*)

→ 41% are above "buy-it-now" (mean \$132; SD 16.83)



Figure 4. Total Price (incl. shipping cost) → 51% are above "buy-it-now" plus its shipping cost (mean=\$144.20; SD=15.00)



The Other Lesson?

Some unsolicited eBay advice.

- Can make money by selling "Cashflow 101" to those who aspire to become financially smart, and overpay for the board game!
- Sellers : add exaggerated retail price, pay 20 cents extra (now 40 cents) for 10 day listing!
- Buyers : check out the "buy-it-now" price before you bid!

5 Next lecture

- Dynamic Games
- Stackelberg duopoly