Econ 219B Psychology and Economics: Applications (Lecture 9)

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Outline

- 1. Non-Standard Decision-Making
- 2. Attention: Introduction
- 3. Attention: Simple Model
- 4. Attention: eBay Auctions
- 5. Attention: Taxes
- 6. Attention: Financial Markets
- 7. Methodology: Portfolio Methodology

1 Non-Standard Decision-Making

- First part of class: Non-standard preferences U(x|s):
 - Over time (present-bias)
 - Over risk (reference-dependence)
 - Over social interactions (social preferences)
- And Non-Standard Beliefs p(s)
 - About skill (overconfidence)
 - Updating (law of small numbers)
 - About preferences (projection bias)

- Now, third category: non-standard decision-making
- Standard U(x|s) and $p(s) \rightarrow$ Still, non-standard decisions
- Four sub-categories
 - Limited attention
 - Menu effects
 - Persuasion and social pressure
 - Emotions
- This in turn often leads to non-standard beliefs $\widetilde{p}(s)$

2 Attention: Introduction

- Attention as limited resource
- Psyhology Experiments: Dichotic listening (Broadbent, 1958)
 - Hear two messages:
 - * in left ear
 - * in right eat
 - Instructed to attend to message in one year
 - Asked about message in other ear –> Cannot remember it
 - More important: Asked to rehearse a number (or note) in their head
 Remember much less the message
- Attention clearly finite

- How to optimize given limited resources?
 - Satisficing choice (Simon, 1955 -> Conlisk, JEL 1996)
 - Heuristics for solving complex problems (Gabaix-Laibson, 2002; Gabaix et al., 2003)

- In a world with a plethora of stimuli, which ones do agents attend to?
- Psychology: Salient stimuli (Fiske-Taylor, 1991) -> Not very helpful
- Probably, no general rule Inattention along many dimensions

- Does this apply to high-stakes items?
- Event of economic importance: Huberman-Regev (JF, 2001)
- Timeline:
 - October-November 1997: Company EntreMed has very positive early results on a cure for cancer
 - November 28, 1997: Nature "prominently features;" New York Times reports on page A28
 - May 3, 1998: New York Times features essentially same article as on November 28, 1997 on front page
 - November 12, 1998: Wall Street Journal front page about failed replication

• In a world with unlimited arbitrage...

• In reality...

Figure 5: ENMD Closing Prices and Trading Volume 10/1/97-12/30/98



- At least two interpretations:
 - 1. Limited attention initially + Catch up later
 - 2. Full incorporation initally + Overraction later
- Persistence for 6 months suggests (1) more plausible
- Other interpretations:
 - Focal point
 - non-Bayesian inference

3 Attention: Simple Model

- Simple model
- Consider good with value V (inclusive of price), sum of two components: V=v+o
 - 1. Visible component v
 - 2. Opaque component o
- Inattention
 - Consumer perceives the value $\hat{V} = v + (1 \theta) o$
 - Degree of inattention θ , with $\theta = 0$ standard case
 - Interpretation: each individual sees o, but processes it only partially, to the degree θ

- Alternative model:
 - share heta on individuals are inattentive, 1- heta attentive –>
 - Models differ where noj just mean, but also max/min matter (Ex.: auctions)
- Inattention θ is function of:
 - Salience $s \in [0, 1]$ of o, with $\theta'_s < 0$ and $\theta(1, N) = 0$
 - Mumber of competing stimuli $N: \ \theta = \theta \left(s, N \right),$ with $\theta'_N > 0$ (Broadbent)
- Consumer demand $D[\hat{V}]$, with D'[x] > 0 for all x

- Model suggests three strategies to identify the inattention parameter θ :
 - 1. Compute response of \hat{V} to change in $o \rightarrow$ compare $\partial \hat{V} / \partial o = (1 \theta)$ to $\partial \hat{V} / \partial v = 1$ (Hossain-Morgan (2006) and Chetty-Looney-Kroft (2007))
 - 2. Examine the response of \hat{V} to an increase in the salience s, $\partial \hat{V}/\partial s = -\theta'_s o$: differs from zero? (Chetty et al. (2007))
 - 3. Vary competing stimuli N, $\partial \hat{V} / \partial N = -\theta'_N o$: differs from zero? (DellaVigna-Pollet (forthcoming) and Hirshleifer-Lim-Teoh (2007))
- Common trick: identify a piece of opaque information $o \rightarrow$ Hardest part

- Two caveats:
 - Measuring salience of information is subjective psychology experiments do not provide a general criterion
 - Inattention can be rational or not.
 - * Can rephrase as rational model with information costs
 - * However, opaque information is publicly available at a zero or small cost (for example, earnings announcements news)
 - * Rational interpretation less plausible

4 Attention: eBay Auctions

- Two different papers using eBay data:
 - Hossain and Morgan (2006). Inattention to shipping cost
 - Lee and Malmendier (2006). Inattention to posted price —> See Lecture 13
- Both shipping cost and posted price are not salient in an ongoing auction

 the current price is salient
- Two different ways to identify a phenomenon:
 - Hossain and Morgan (2006). Field Experiment with shipping costs
 - Lee and Malmendier (2006). Menu Choice

- Hossain and Morgan (2006)
- Setting:
 - -v is value of the object
 - o negative of the shipping cost: o = -c
 - Inattentive bidders bid value net of the (perceived) shipping cost: $b^* = v (1 \theta) c$ (2nd price auction)
 - Revenue R raised by the seller: $R = b^* + c = v + \theta c$.
 - Hence, \$1 increase in the shipping cost c increases revenue by θ dollars
 - Full attention ($\theta = 0$): increases in shipping cost have no effect on revenue

- Field experiment selling CD and XBoxs on eBay
 - Treatment 'LowSC' [A]: reserve price r =\$4 and shipping cost c =\$0
 - Treatment 'HighSC' [B]: reserve price r =\$.01 and shipping cost c =\$3.99
 - Same total reserve price $r_{TOT} = r + c =$ \$4
 - Measure effect on total revenue R, probability of sale p
- Predictions:
 - Standard model: $\partial R/\partial c = \mathbf{0} = \partial p/\partial c R_A = R_B$
 - Inattention: $\partial R / \partial c = \theta R_A < R_B$

- Similar strategy to Ausubel (1999)
- Strong effect: $R_B R_A =$ \$2.61 –>Inattention $\theta = 2.61/4 = .65$

	Revenues under	Revenues under		Percent
CD Title	Treatment A	Treatment B	B - A	Difference
Music	5.50	7.24	1.74	32%
Ooops! I Did it Again	6.50	7.74	1.24	19%
Serendipity	8.50	10.49	1.99	23%
O Brother Where Art Thou?	12.50	11.99	-0.51	-4%
Greatest Hits - Tim McGraw	11.00	15.99	4.99	45%
A Day Without Rain	13.50	14.99	1.49	11%
Automatic for the People	0.00	9.99	9.99	
Everyday	7.28	9.49	2.21	30%
Joshua Tree	6.07	8.25	2.18	36%
Unplugged in New York	4.50	5.24	0.74	16%
Average	7.54	10.14	2.61	35%
Average excluding unsold	8.37	10.16	1.79	21%

Table 3. Revenues from Low Reserve Treatments

- Smaller effect for XBox: $R_B R_A =$ \$0.71 -> Inattention $\theta = 0.71/4 = .18$
- \bullet Pooling data across treatments: $R_B > R_A$ in 16 out of 20 cases –> Significant difference

	Revenues under	Revenues under		Percent
Xbox Game Title	Treatment A	Treatment B	$\mathbf{B} - \mathbf{A}$	Difference
Halo	34.05	41.24	7.19	21%
Wreckless	44.01	33.99	-10.02	-23%
Circus Maximus	40.99	39.99	-1.00	-2%
Max Payne	36.01	36.99	0.98	3%
Genma Onimusha	41.00	32.99	-8.01	-20%
Project Gotham Racing	37.00	38.12	1.12	3%
NBA 2K2	42.12	42.99	0.87	2%
NFL 2K2	26.00	33.99	7.99	31%
NHL 2002	36.00	37.00	1.00	3%
WWF Raw	33.99	40.99	7.00	21%
Average	37.12	37.83	0.71	2%

- Similar treatment with high reserve price:
 - Treatment 'LowSC' [C]: reserve price r =\$6 and shipping cost c =\$2
 - Treatment 'HighSC' [D]: reserve price r =\$2 and shipping cost c =\$6
- No significant effect for CDs (perhaps reserve price too high?): $R_D R_C = -.29 >$ Inattention $\theta = -.29/4 = -.07$
- Large, significant effect for XBoxs: $R_D R_C =$ 4.11 –> Inattention $\theta =$ 4.11/4 = 1.05
- Overall, strong evidence of partial disregard of shipping cost: $\hat{\theta} \approx .5$
- Inattention or rational search costs

	Revenues	Revenues		
	under	under		Percent
CD Title	Treatment C	Treatment D	D - C	Difference
Music	9.00	8.00	-1.00	-11%
Ooops! I Did it Again	0.00	0.00	0.00	
Serendipity	12.50	13.50	1.00	8%
O Brother Where Art Thou?	11.52	11.00	-0.52	-5%
Greatest Hits - Tim McGraw	18.00	17.00	-1.00	-6%
A Day Without Rain	15.50	16.00	0.50	3%
Automatic for the People	0.00	0.00	0.00	
Everyday	10.50	13.50	3.00	29%
Joshua Tree	8.00	11.10	3.10	39%
Unplugged in New York	8.00	0.00	-8.00	-100%
Average	9.30	9.01	-0.29	-3%
Average excluding unsold	12.15	12.87	0.73	6%
Average excluding unsold	12.15 Revenues	12.87 Revenues	0.73	6%
Average excluding unsold			0.73	6% Percent
	Revenues	Revenues	0.73 D - C	Percent
Game Title	Revenues under	Revenues under		
Game Title Halo	Revenues under Treatment C	Revenues under Treatment D	D - C	Percent Difference
Game Title Halo Wreckless	Revenues under Treatment C 40.01	Revenues under Treatment D 43.00	D - C 2.99	Percent Difference 7%
Game Title Halo Wreckless Circus Maximus	Revenues under Treatment C 40.01 35.00	Revenues under Treatment D 43.00 36.00	D - C 2.99 1.00	Percent Difference 7% 3%
Game Title Halo Wreckless Circus Maximus Max Payne	Revenues under Treatment C 40.01 35.00 39.00	Revenues under Treatment D 43.00 36.00 42.53	D - C 2.99 1.00 3.53	Percent Difference 7% 3% 9%
Game Title Halo Wreckless Circus Maximus Max Payne Genma Onimusha	Revenues under Treatment C 40.01 35.00 39.00 37.50	Revenues under Treatment D 43.00 36.00 42.53 42.00	D - C 2.99 1.00 3.53 4.50	Percent Difference 7% 3% 9% 12%
Game Title Halo Wreckless Circus Maximus Max Payne Genma Onimusha Project Gotham Racing	Revenues under Treatment C 40.01 35.00 39.00 37.50 36.00	Revenues under Treatment D 43.00 36.00 42.53 42.00 37.00	D - C 2.99 1.00 3.53 4.50 1.00	Percent Difference 7% 3% 9% 12% 3%
Game Title Halo Wreckless Circus Maximus Max Payne Genma Onimusha Project Gotham Racing NBA 2K2	Revenues under Treatment C 40.01 35.00 39.00 37.50 36.00 35.02	Revenues under Treatment D 43.00 436.00 42.53 42.00 37.00 40.01	D - C 2.99 1.00 3.53 4.50 1.00 4.99	Percent Difference 7% 3% 9% 12% 3% 14%
Game Title Halo Wreckless Circus Maximus Max Payne Genma Onimusha Project Gotham Racing NBA 2K2 NFL 2K2	Revenues under Treatment C 40.01 35.00 39.00 37.50 36.00 35.02 41.00	Revenues under Treatment D 43.00 36.00 42.53 42.00 37.00 40.01 45.00	D - C 2.99 1.00 3.53 4.50 1.00 4.99 4.00	Percent Difference 7% 3% 9% 12% 3% 14% 10%
Average excluding unsold Game Title Halo Wreckless Circus Maximus Max Payne Genma Onimusha Project Gotham Racing NBA 2K2 NFL 2K2 NFL 2K2 NHL 2002 WWF Raw	Revenues under Treatment C 40.01 35.00 39.00 37.50 36.00 35.02 41.00 33.00	Revenues under Treatment D 43.00 36.00 42.53 42.00 37.00 40.01 45.00 40.10	D - C 2.99 1.00 3.53 4.50 1.00 4.99 4.00 7.10	Percent Difference 7% 3% 9% 12% 3% 14% 10% 22%

5 Attention: Taxes

- Chetty et al. (2007): Taxes not featured in price likely to be ignored
- Use data on the demand for items in a grocery store.
- Demand *D* is a function of:
 - visible part of the value v, including the price p
 - less visible part o (state tax -tp)

$$- D = D [v - (1 - \theta) tp]$$

- Variation: Make tax fully salient (s = 1)
- Linearization: change in log-demand

$$\begin{split} \Delta \log D &= \log D \left[v - tp \right] - \log D \left[v - (1 - \theta) tp \right] = \\ &= -\theta tp * D' \left[v - (1 - \theta) tp \right] / D \left[v - (1 - \theta) tp \right] \\ &= -\theta t * \eta_{D,p} \end{split}$$

-
$$\eta_{D,p}$$
 is the price elasticity of demand

- $\Delta \log D = 0$ for fully attentive consumers ($\theta = 0$)

- This implies
$$\theta = -\Delta \log D/(t * \eta_{D,p})$$

- Chetty et al. (2007) Part I: field experiment
 - Three-week period: price tags of certain items make salient after-tax price (in addition to pre-tax price).



- Compare sales *D* to:
 - previous-week sales for the same item
 - sales for items for which tax was not made salient
 - sales in control stores
 - Hence, D-D-D design (pre-post, by-item, by-store)
- Result: average quantity sold decreases (significantly) by 2.20 units relative to a baseline level of 25, an 8.8 percent decline

		BLE 3 Veekly Quantity by Category			
	TREATMENT STORE				
Period	Control Categories	Treated Categories	Difference		
Baseline (2005:1- 2006:6)	26.48 (0.22) [5510]	25.17 (0.37) [754]	-1.31 (0.43) [6264]		
Experiment (2006: 8- 2006:10)	27.32 (0.87) [285]	23.87 (1.02) [39]	-3.45 (0.64) [324]		
Difference over time	0.84 (0.75) [5795]	-1.30 (0.92) [793]	DD _{TS} = -2.14 (0.64) [6588]		
	CONTROL STORES				
Period	Control Categories	Treated Categories	Difference		
Baseline (2005:1- 2006:6)	30.57 (0.24) [11020]	27.94 (0.30) [1508]	-2.63 (0.32) [12528]		
Experiment (2006: 8- 2006:10)	30.76 (0.72) [570]	28.19 (1.06) [78]	-2.57 (1.09) [648]		
Difference over time	0.19 (0.64) [11590]	0.25 (0.92) [1586]	DD _{cs} = 0.06 (0.90) [13176]		
		DDD Estimate	-2.20 (0.58) [19764]		

Notes: Each cell shows mean number of units sold per category per week, for various subsets of the sample. Standard errors (clustered by week) in parentheses, number of observations in square

- Compute inattention:
 - Estimates of price elasticity $\eta_{D,p}$: -1.59
 - Tax is .07375
 - $\hat{ heta} = -(-.088)/(-1.59*.07375) pprox .75$
- Additional check of randomization: Generate placebo changes over time in sales
- Compare to observed differences
- Use Log Revenue and Log Quantity



• Non-parametric p-value of about 5 percent

- Chetty et al. (2007) Part II: Panel Variation
 - Compare more and less salient tax on beer consumption
 - Excise tax included in the price
 - Sales tax is added at the register
 - Panel identification: across States and over time
 - Indeed, elasticity to excise taxes substantially larger –> estimate of the inattention parameter of $\hat{\theta} = .94$
- Substantial consumer inattention to non-transparent taxes

TABLE 7 Effect of Excise and Sales Taxes on Beer Consumption						
Dependent Variable: Change in Log(per capita beer consumption)						
	Baseline (1)	Bus Cycle (2)	Bus Cycle Lags (3)	Alc Regulations (4)		
ΔLog(1+Excise Tax Rate)	-0.87 (0.17)***	-0.91 (0.17)***	-0.86 (0.17)***	-0.89 (0.17)***		
∆Log(1+Sales Tax Rate)	-0.20 (0.30)	-0.00 (0.30)	0.03 (0.30)	-0.02 (0.30)		
ΔLog(Population)	0.03 (0.06)	-0.07 (0.07)	0.05 (0.19)	-0.07 (0.07)		
∆Log(Income per Capita)		0.22 (0.05)***	0.18 (0.05)***	0.22 (0.05)***		
ΔLog(Unemployment Rate)		-0.01 (0.01)**	-0.01 (0.01)	-0.01 (0.01)**		
Lag Bus. Cycle Controls			x			
Alcohol Regulation Controls				х		
Year Fixed Effects	х	x	x	х		
F-Test for Equality of Tax Variables (Prob>F)	0.05	0.01	0.01	0.01		
Sample Size	1607	1487	1440	1487		

Notes: Standard errors, clustered by state, in parentheses: * significant at 10%; ** significant at 5%; *** significant at 1%. All specifications include year fixed effects and log state population. Column 2 controls for log state personal income per capita and log state unemployment rate (unavailable in some states in the early 1970s). Column 3 adds one year lags of personal income per capita and unemployment rate variables. Column 4 controls for changes in alcohol policy by including three separate indicators for whether the state implemented per se drunk driving standards, administrative license revocation laws, or zero tolerance youth drunk driving laws, and the change in the minimum drinking age (measured in years).

6 Attention: Financial Markets I

- Is inattention limited to consumers?
- Finance: examine reponse of asset prices to release of quarterly earnings news
- Setting:
 - Announcement a time t
 - \boldsymbol{v} is known information about cash-flows of the company
 - o is new information in earnings announcement
 - Day t 1: company price is $P_{t-1} = v$
 - Day t:

- * company value is v + o
- * Inattentive investors: asset price P_t responds only partially to the new information: $P_t = v + (1 \theta) o$.
- Day t + 60: Over time, price incorporates full value: $P_{t+60} = v + o$
- Implication about returns:
 - Short-run stock return r_{SR} equals $r_{SR} = (1 \theta) o/v$
 - Long-run stock return r_{LR} , instead, equals $r_{LR} = o/v$
 - Measure of investor attention: $(\partial r_{SR}/\partial o)/(\partial r_{LR}/\partial o) = (1 \theta) \rightarrow$ Test: Is this smaller than 1?
 - (Similar results after allowing for uncertainty and arbitrage, as long as limits to arbitrage — see final lectures)

- Indeed: Post-earnings announcement drift (**Bernard-Thomas, 1989**): Stock price keeps moving after initial signal
- Inattention leads to delayed absorption of information.
- DellaVigna-Pollet (forthcoming)
 - Estimate $(\partial r_{SR}/\partial o)/(\partial r_{LR}/\partial o)$ using the response of returns r to the earnings surprise o
 - r_{SR} : returns in 2 days surrounding an announcement
 - r_{LR} : returns over 75 trading days from an announcement
- Measure earnings news o_t :

$$o_t = \frac{e_t - \hat{e}_t}{p_{t-1}}$$

- Difference between earnings announcement e_t and consensus earnings forecast by analysts in 30 previous days
- Divide by (lagged) price p_{t-1} to renormalize
- Next step: estimate $\partial r_{SR}/\partial o$
- Problem: Response of stock returns r to information o is highly non-linear
- How to evaluate derivative?

7 Methodology: Portfolio Methodology



- Economists' approach:
 - Make assumptions about functional form –> Arctan for example
 - Do non-parametric estimate -> kernel regressions
- Finance: Use of quantiles and portfolios (explained in the context of DellaVigna-Pollet (forthcoming))
- First methodology: *Quantiles*
 - Sort data using underlying variable (in this case earnings surprise o_t)
 - Divide data into n equal-spaced quantiles: n = 10 (deciles), n = 5 (quintiles), etc
 - Evaluate difference in returns between top quantiles and bottom quantiles: $Er_n Er_1$
- This paper:
 - Quantiles 7-11. Divide all positive surprises
 - Quantiles 6. Zero surprise (15-20 percent of sample)
 - Quantiles 1-5. Divide all negative surprise



- Notice: Use of quantiles "linearizes" the function
- Delayed response $r_{LR} r_{SR}$ (post-earnings announcement drift)



- Inattention:
 - To compute $\partial r_{SR}/\partial o$, use $Er_{SR}^{11} Er_{SR}^{1} = 0.0659$ (on non-Fridays)
 - To compute $\partial r_{LR}/\partial o$, use $Er_{LR}^{11} Er_{LR}^{1} = 0.1210$ (on non-Fridays)
 - Implied investor inattention: $(\partial r_{SR}/\partial o)/(\partial r_{LR}/\partial o) = (1 \theta) =$.544 -> Inattention $\theta = .456$
- Is inattention larger when more distraction?
- Weekend as proxy of investor distraction.
 - Announcements made on Friday: $(\partial r_{SR}/\partial o)/(\partial r_{LR}/\partial o)$ is 41 percent –> $\hat{\theta} \approx .59$

- Second methodology: *Portfolios*
 - Instead of using individual data, pool all data for a given time period t into a 'portfolio'
 - Compute average return r_t^P for portfolio t over time
 - Control for Fama-French 'factors':
 - * Market return r_t^m
 - * Size r_r^S
 - * Book-to-Market r_t^{BM}
 - * Momentum r_t^M

* (Download all of these from Kenneth French's website)

- Regression:

$$r_t^P = \alpha + BR_t^{Factors} + \varepsilon_t$$

– Test: Is α significantly different from zero?

- Example in DellaVigna-Pollet (forthcoming)
 - Each month t portfolio formed as follows: $(r_F^{11} r_F^1) (r_{Non-F}^{11} r_{Non-F}^1)$
 - Use returns r_{Drift} (3-75)
 - Differential drift between Fridays and non-Fridays

• Test for significance

		Depender	nt Variable: Monthly Return	n on the Zero-Investment	t Portfolio	
-	(1)	(2)	(3)	(4)	(5)	(6)
Constant	0.0384 (0.0134)***	0.0462 (0.0139)***	0.0584 (0.0220)***	0.0218 (0.0079)***	0.0232 (0.0086)***	0.0277 (0.0091)***
VW Index Excess Return (VWRF)	-0.2742 (0.3090)	-0.6419 (0.2778)**	-0.0968 (0.4262)	-0.1842 (0.1865)	-0.1068 (0.2301)	-0.4580 (0.1937)**
Size Factor Return (SMB)		0.2344 (0.4195)	0.5644 (0.6227)	-0.0390 (0.2464)	0.0701 (0.2930)	-0.0137 (0.2438)
Value Factor Return (HML)		-0.4607 (0.6143)	-1.5556 (0.7277)**	0.0762 (0.3329)	-0.3264 (0.2840)	-0.2094 (0.3820)
Momentum Factor Return (UMD)		-0.3994 (0.2632)	-1.1817 (0.6559)*	-0.0696 (0.1740)	-0.0410 (0.2206)	-0.3454 (0.1940)*
One month holding period	х	х	х	х		х
Two month holding period					х	
Top minus bottom quantile	х	х	х		х	
Matched sample			х			
Top two minus bottom two quantiles				х		
Top minus bottom decile						х
R ²	0.0073	0.0385	0.1736	0.0152	0.0153	0.0398
N	N = 125	N = 125	N = 124	N = 130	N = 138	N = 127

* significant at 10%; ** significant at 5%; *** significant at 1%

• Intercept $\hat{\alpha} = .0384$ implies monthly returns of 3.84 percent of pursuing this strategy

8 Attention: Financial Markets II

- Cohen-Frazzini (2006) Inattention to subtle links
- Suppose that you are a investor following company A
- Are you missing more subtle news about Company A?
- Example: Huberman and Regev (2001) Missing the *Science* article
- Cohen-Frazzini (2006) Missing the news about your main customer

- Example:
 - Coastcoast Co. is leading manufacturer of golf club heads
 - Callaway Golf Co. is leading retail company for golf equipment
 - What happens after shock to Callaway Co.?

Figure 1: Coastcast Corporation and Callaway Golf Corporation

This figure plots the stock prices of Coastcast Corporation (ticker = PAR) and Callaway Golf Corporation (ticker = ELY) between May and August 2001. Prices are normalized (05/01/2001 = 1).



- Data:
 - Customer- Supplier network Compustat Segment files (Regulation SFAS 131)
 - 11,484 supplier-customer relationships over 1980-2004
- Preliminary test:
 - Are returns correlated between suppliers and customers?
 - Correlation 0.122 at monthly level

- Computation of long-short returns
 - Sort into 5 quintiles by returns in month t of principal customers, r_t^C
 - By quintile, compute average return in month t + 1 for portfolio of suppliers r_{t+1}^S : $r_{1,t+1}^S$, $r_{2,t+1}^S$, $r_{3,t+1}^S$, $r_{4,t+1}^S$, $r_{5,t+1}^S$
 - By quintile q, run regression

$$r_{q,t+1}^S = \alpha_q + \beta_q X_{t+1} + \varepsilon_{q,t+1}$$

- X_{t+1} are the so-called factors: market return, size, book-to-market, and momentum (Fama-French Factors)
- Estimate $\hat{\alpha}_q$ gives the monthly average performance of a portfolio in quintile q
- Long-Short portfolio: $\hat{\alpha}_5 \hat{\alpha}_1$

• Results in Table III: *Monthly* abnormal returns of 1.2-1.5 percent (huge)

Panel A: value weights	Q1(low)	Q2	Q3	Q4	Q5(high)	L/S
Excess returns	-0.596	-0.157	0.125	0.313	0.982	1.578
Excess returns	-0.596 [-1.42]	-0.137 [-0.41]	[0.32]	[0.79]	[2.14]	[3.79]
3-factor alpha	-1.062	-0.796	-0.541	-0.227	0.493	1.555
	[-3.78]	[-3.61]	[-2.15]	[-0.87]	[1.98]	[3.60]
4-factor alpha	-0.821	-0.741	-0.488	-0.193	0.556	1.376
	[-2.93]	[-3.28]	[-1.89]	[-0.72]	[1.99]	[3.13]
5-factor alpha	-0.797	-0.737	-0.493	-0.019	0.440	1.237
	[-2.87]	[-3.04]	[-1.94]	[-0.07]	[1.60]	[2.99]

• Information contained in the customer returns not fully incorporated into supplier returns

• Returns of this strategy are remarkably stable over time



- Can run similar regression to test how quickly the information is incorporated
 - Sort into 5 quintiles by returns in month t of principal customers, r_t^C
 - Compute cumulative return up to month k ahead, that is, $r_{q,t->t+k}^S$
 - By quintile q, run regression of returns of Supplier:

$$r_{q,t->t+k}^S = \alpha_q + \beta_q X_{t+k} + \varepsilon_{q,t+1}$$

- For comparison, run regression of returns of Customer:

$$r_{q,t->t+k}^C = \alpha_q + \beta_q X_{t+k} + \varepsilon_{q,t+1}$$



- For further test of inattention, examine cases where inattention is more likely
- Measure what share of mutual funds own both companies: COMOWN
- Median Split into High and Low COMOWN (Table IX)

			At least 20 mutual funds holding the stock							
	All stocks		All stocks		At least 10 common funds		Larger firms (CRSP median)		Larger firms (NYSE mediar	
Weight	EW	VW	\mathbf{EW}	VW	\mathbf{EW}	$\mathbf{V}\mathbf{W}$	EW	VW	\mathbf{EW}	$\mathbf{V}\mathbf{W}$
Low COMOWN	1.653	2.301	1.659	2.306	1.469	1.889	1.572	2.288	2.703	2.852
Lower percent of common ownership	[5.46]	[5.24]	[2.96]	[3.64]	[1.75]	[2.08]	[2.82]	[3.60]	[3.49]	[3.55]
High COMOWN	0.750	1.098	0.528	0.736	0.532	0.835	0.407	0.732	0.611	1.278
Higher percent of common ownership	[1.97]	[2.17]	[0.98]	[1.23]	[0.85]	[1.21]	[0.75]	[1.22]	[1.05]	[2.11]
High-Low	-0.903	-1.203	-1.131	-1.571	-0.937	-1.054	-1.165	-1.557	-2.093	-1.575
-	[-2.08]	[-1.99]	[-1.60]	[-1.98]	[-0.92]	[-0.95]	[-1.66]	[-1.96]	[-2.42]	[-1.71]

- Supporting evidence from other similar papers
- Hong, Torous, Valkanov (2002)
 - Stock returns in an industry in month t predict returns in another industry in month $t+\mathbf{1}$
 - Investors not good at handling indirect links -> Indirect effects of industry-specific shocks neglected
 - Example: forecasted increase in price of oil
 - Oil industry reacts immediately, Other industries with delay

• Pollet (2002)

- Scandinavian stock market (oil extraction) predicts US stock market (negatively) one month ahead
- Oil industry predicts several industries one month ahead (again negatively)

- DellaVigna and Pollet (2005) Inattention to distant future
- Another way to simplify decisions is to neglect distant futures when making forecasts
- Identify this using forecastable demographic shifts
- Substantial cohort size fluctuations over the 20th century
- Consumers at different ages purchase different goods
- \bullet Changes in cohort size \Longrightarrow predictable changes in profits for different goods
- How do investors react to these forecastable shifts?

- Example. Large cohort born in 2004
- Positive demand shift for school buses in 2010 ⇒ Revenue increases in 2010
- Profits (earnings) for bus manufacturers?
 - Perfect Competition. Abnormal profits do not change in 2010
 - Imperfect Competition. Increased earnings in 2010

- How do investors react?
 - 1. Attentive investors:
 - Stock prices adjust in 2004
 - No forecastability of returns using demographic shifts
 - 2. Investors inattentive to future shifts:
 - Price does not adjust until 2010
 - Predictable stock returns using contemporaneous demand growth
 - 3. Investors attentive up to 5 years
 - Price does not adjust until 2005
 - Predictable stock returns using consumption growth 5 years ahead

- Step 1. Forecast future cohort sizes using current demographic data
- **Step 2.** Estimate consumption of 48 different goods by age groups (CEX data)
- **Step 3.** Compute forecasted growth demand due to demographics into the future:
 - Demand increase in the short-term: $\hat{c}_{i,t+5} \hat{c}_{i,t}$
 - Demand increase in the long-term: $\hat{c}_{i,t+10} \hat{c}_{i,t+5}$
- Does this demand forecast returns? Regression of annual abnormal returns $ar_{i,t+1}$

$$\alpha r_{i,t+1} = \gamma + \delta_0 \left[\hat{c}_{i,t+5} - \hat{c}_{i,t} \right] / 5 + \delta_1 \left[\hat{c}_{i,t+10} - \hat{c}_{i,t+5} \right] / 5 + \varepsilon_{i,t+1}$$

	Table 6. F	Predictabili	ty of Stock	Returns	Using Dem	ographic C	Changes			
		Depende	nt Variable:	Annual Be	ta-Adjusted	Log Indust	ry Stock Ret	urn at t+1		
Sample	Demographic Industries							All Industries		
	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)	(9)	
Constant	-0.0967 (0.05560)*	0.1004 (0.1122)	0.3571 (0.0858)***	-0.0507 (0.0332)	-0.0498 (0.0444)	0.0606 (0.0406)	-0.0774 (0.0472)	-0.0672 (0.0607)	0.1213 (0.0668)*	
Forecasted annualized demand growth between <i>t</i> and <i>t+5</i>	-0.4484 (4.3929)	-0.5726 (4.2358)	-2.2113 (3.4036)	-1.5509 (2.7948)	-1.7362 (2.9935)	-2.7576 (2.8176)	-1.8485 (4.2901)	-1.2779 (4.7931)	-2.1448 (3.2678)	
Forecasted annualized demand growth between <i>t</i> +5 and <i>t</i> +10	8.7203 (4.2206)**	11.0365 (3.9489)***	6.8243 (3.5568)*	5.3723 (3.3562)	5.8355 (3.3223)*	5.2183 (2.7478)*	8.3035 (3.6389)**	10.4185 (4.2698)**	5.8045 (3.8659)	
Industry Fixed Effects		х	х		х	х		х	х	
Year Fixed Effects			х			х			х	
Sample: 1974 to 2003	х	х	х				х	х	х	
Sample: 1939 to 2003				х	х	х				
R ²	0.0233	0.1121	0.3202	0.0089	0.0676	0.3162	0.0129	0.0484	0.1923	
Ν	N = 566	N = 566	N = 566	N = 917	N = 917	N = 917	N = 1387	N = 1387	N = 1387	



Figure 4: Return Predictability Coefficient for Demand Growth Forecasts at Different Horizons

Notes: The estimated coefficient for each horizon is from a univariate OLS regression of abnormal returns at t+1 on forecasted consumption growth between t+h and t+h+1 for the subsample of *Demographic Industries* over the period 1974-2003. The confidence intervals are constructed using robust standard errors clustered by year and then scaled by a function of the autocorrelation coefficient estimated from the sample orthogonality conditions.

- Results:
 - 1. Demographic shifts 5 to 10 years ahead can forecast industry-level stock returns
 - 2. Yearly portfolio returns of 5 to 10 percent
 - 3. Inattention of investors to information beyond approx. 5 years
 - 4. Evidence on analyst horizon: Earning forecasts beyond 3 years exist for only 10% of companies (IBES)

- Where else long-term future matters?
 - Job choices
 - Construction of new plant...

9 Next Lecture

- Next lecture in two weeks!
- Menu Effects